



In Search of Project Provider- Loom Beading

September 11th, 2024

The Tuolumne Me-Wuk Tribal TANF Program (TMWTT) is requesting quotes (RFQ) from qualified project providers to provide a cultural education and preservation program for TMWTT participants. The focus should be preserving, strengthening, and/or renewing cultural practices and values. The bid should be prepared simply, and provide a straightforward, concise description of the proposer's capabilities to satisfy the requirements.

The Project Providers will be providing a quote for teaching **Loom Beading**. Classes can be held either through Zoom conferencing or in person at the TMWTT office(s) in Sonora, Modesto and our Calaveras location. Class will be held one time per week in each location whether in person or on Zoom. Classes will be held from 5:00pm to 7:30pm.

RFQs can be submitted until: Until Filled

Quotes should include, but are not limited to:

- Instructor fee per "in person" class: prepare for forty attendees per week, per location (youth and adults). Note instructors are reimbursed fuel mileage at the current standard mileage rate to travel to each location, per class.
- Cost for supplies and materials needed to complete the project from start to finish (must provide a list of supplies needed with quantities of each supply example paper towels, leather, beading trays).
- Must submit proof of competency and knowledge of class material being taught. Please provide photos if available or a written sample of your previous experience.
- Any projected accommodation costs due to special circumstances.

The successful Project Provider is required to sign a contract with TMWTT for the length of the proposal and consent to a background check. This contract is subject to cancellation by TMWTT or the Project Provider. Please apply by sending quotes and required information to:

Gabrielle Petersen at <u>gpetersen@mewuk.com</u>, or call 209-703-0479 or Jada Trigueros at <u>jtrigueros@mewuk.com</u>, or call 209-213-9882 with any questions.